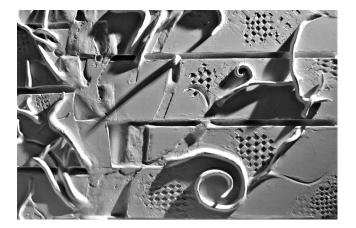
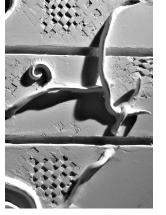


# Winter M. Baron Undergraduate Portfolio

# Freshman Year Fall 2010-Spring 2011







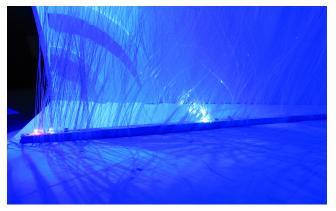
### VIST 106 - Principles of Design II Bas Relief

The result of a ten step process which began with a black and white photograph. Each step involved creating a new iteration of the photograph using different media from a charcoal drawing to a three-dimensional bas relief.

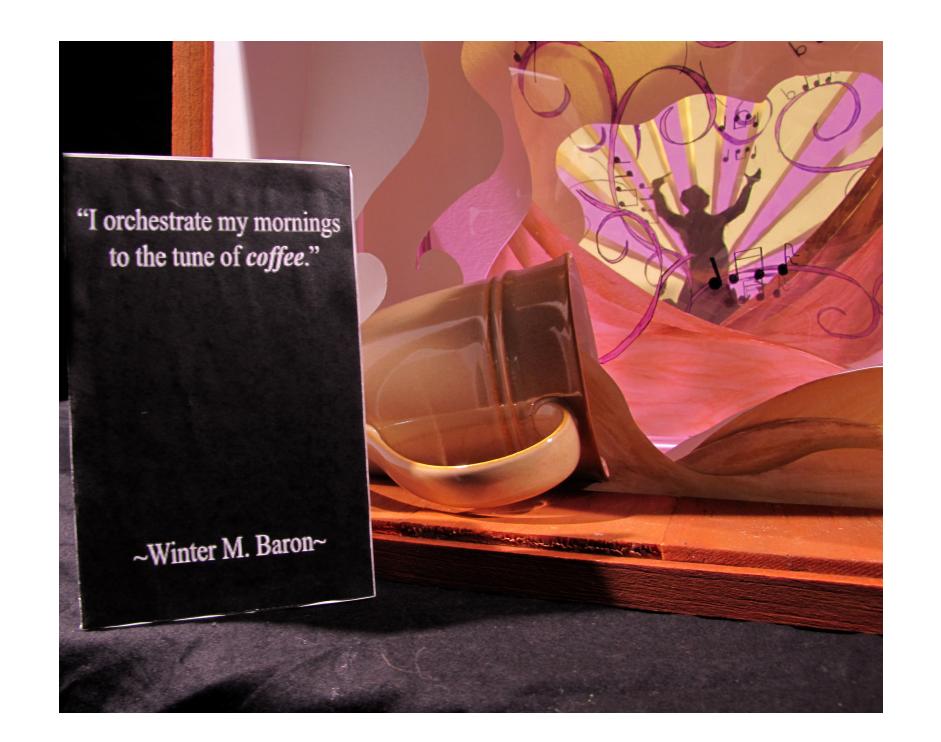
## VIST 106 - Principles of Design II Light Sculpture

This project challenged students to design sculptures that show light and it's surroundings, working together to create an eye catching display. It includes five hundred yards of fishing line and six sets of RGB LED lights.









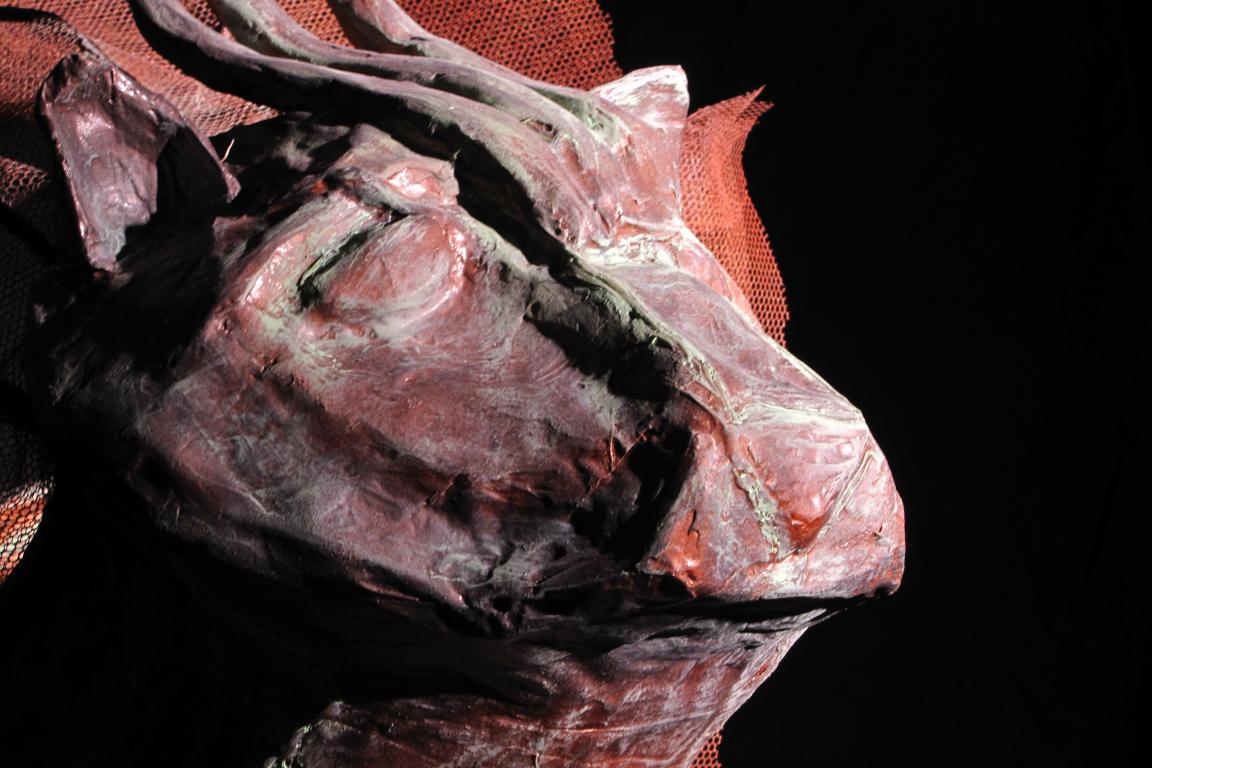






### VIST 106 - Principles of Design II Diorama

In an attempt to get away from the traditional diorama, the students were required to use multiple layers of paper and creative lighting to visually depict a quote of their choice. The purpose of this assignment was to trick the eye into seeing depth in a shallow space.



# VIST 106 - Principles of Design II Guardian Figure

The goal of this project was to create a paper mache statue, then desguise it as a different material through painting techniques. This is a copper sculpture from a lost civilization, similar to that of Atlantas.

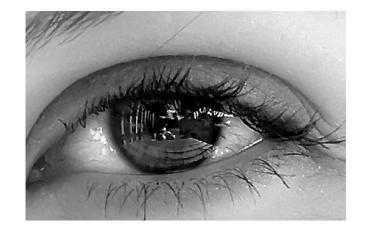


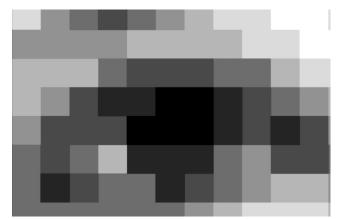


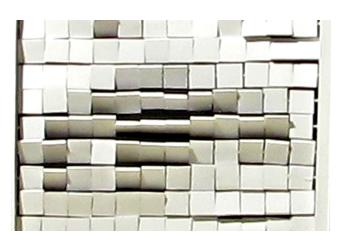














### VIST 106 - Principles of Design II

#### **Self Portrait**

Based on Daniel Rozin's "Wooden Mirror," this self portrait began with a picture of each student's eye. The photo was then pixelated and made black and white with a six step grey scale. Using 1"x1" foam core squares, the students arranged the white surfaces in a way that mimicked the pixelated image. The whitest pixels had the most light bouncing off, and the darkest had the least.

### ARTS 310 - Digital Photography

#### **Panoramics**

The class created a standard and circular panoramics of an outdoor landscape by taking a series of photographs and then stitching them into a single, seamless wide-aspectratio image.





### ARTS 310 - Digital Photography Classic Black and White

This assignment challenged the students to capture photos that told a story and transform them into black and white.

















# ARTS 310 - Digital Photography Beauty

To capture the beauty of nature, these photos were taken in a backyard garden. Water was misted onto green onions with a bright yellow flower in the background. The ability to see objects through water droplets was astonishing.











### ARTS 310 - Digital Photography **Photo Essay**

This assignment challenged the class to compile an array of photos that told the story of a chosen location. This essay is about the process from grape to glass at the Messina Hof Winery in College Station, Texas.



### **ARTS 104 - Intro to Graphic Design Self Portrait**

Using Adobe Illustrator and a Wacom tablet, the students created a self portrait of themselves. The first step was to design a black and white portrait based off of a photograph using the pen tool to make both large and small areas of black.

The students then went back in and added color to their portraits. Using skin tone swatches, the eye dropper tool, and the pencil tool, a computer generated self portrait was created.



# Sophomore Year Fall 2011-Spring 2012



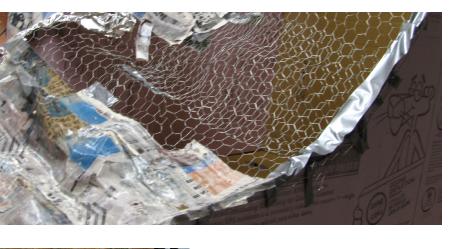


ARTS 485 - Directed Studies
Cast Drawing

Charles Bargue studies using graphite on drawing paper.











# VIST 205 - Principles of Design III Crash Landing

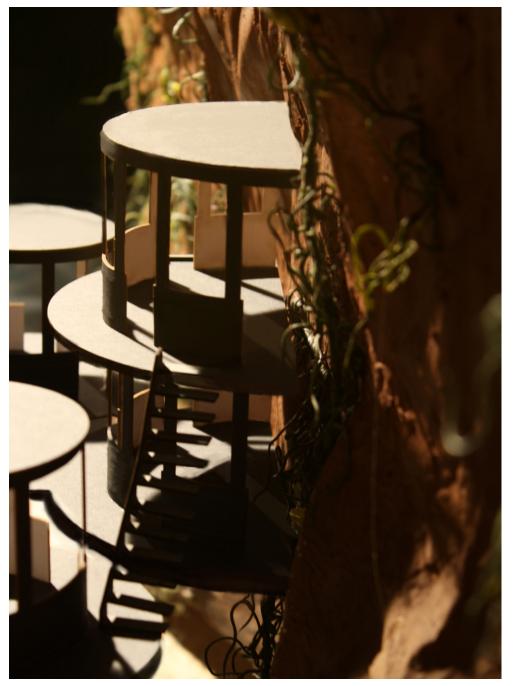
During the first week of class for the semester, the students were separated into three large groups and given detailed descriptions of three different crash sites. Each site was located on a foreign planet, Gliese 581D, and included harsh environments. These cliffs are from site 501.

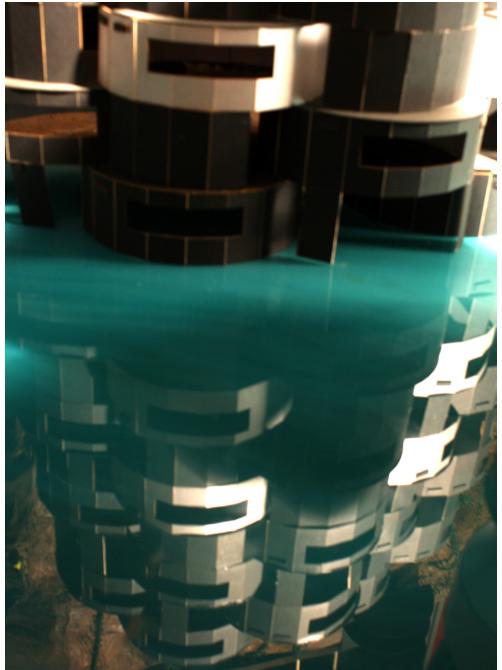
To build the site, the students from site 501 created wire meshes of each cliff, paper mached them, then painted them in a photorealistic way.

Group members: Group of 12 classmates.











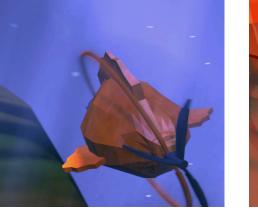


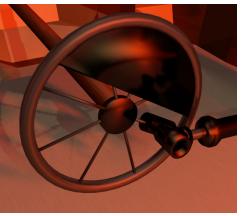


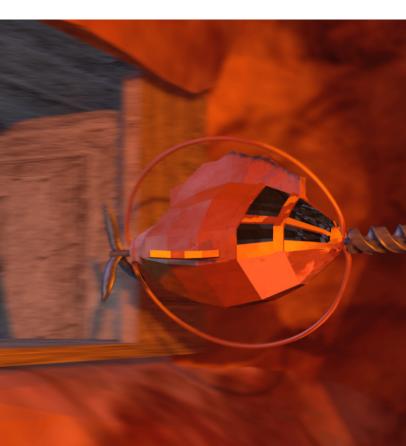
# VIST 205 - Principles of Design III Creating Civilization

Using the materials salvaged from the ships, the students were charged with building a city for the survivors to live in. The city included a government center, a culture center, an outdoor theatre, a market, a greenhouse, and dwellings. Group members: Gretchen Freitag, Adam Rehmann, Jacob Plant.







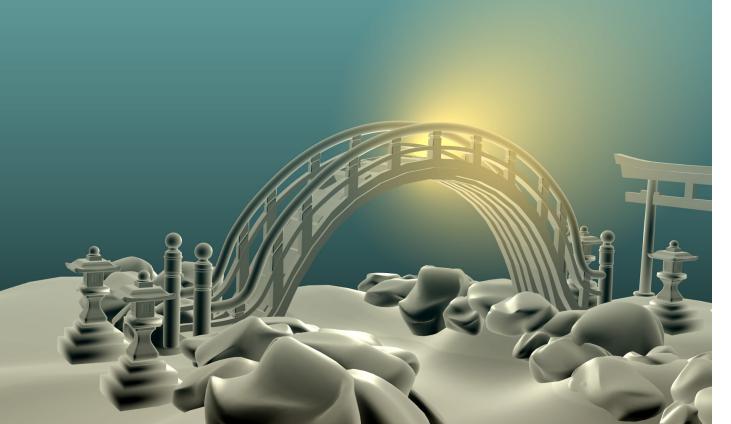


## VIST 205 - Principles of Design III Crisis

After building a city for the crash survivors, each student was challenged to design a vehicle used by the people to scavenge for supplies and food. After designing the vehicle, the students then created a thirty second animation of one of these expeditions.





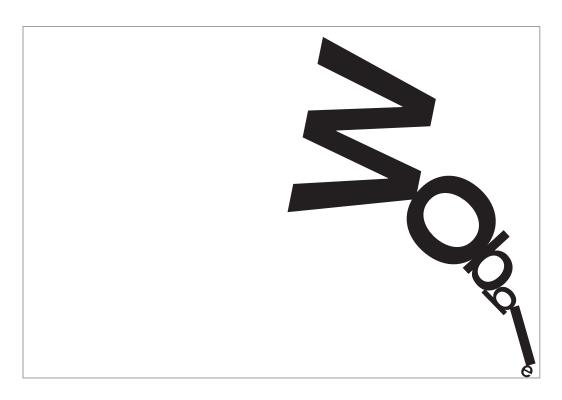


## VIST 284 - Visualization Techniques Japanese Fish Bowl

For this class, the students used Blender 3D to gradually build up a Japanese garden that was then placed in a fish bowl environment.

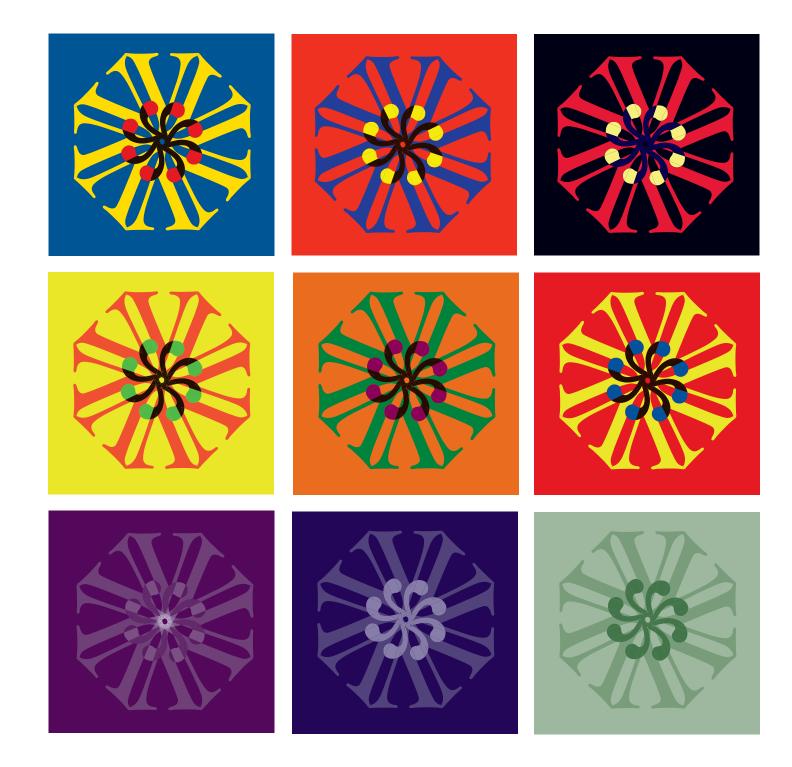
## ARTS 303 - Graphic Design I Expressive Type

Given strict guidelines, students were instructed to choose three words and design a layout that shows expression using only type.



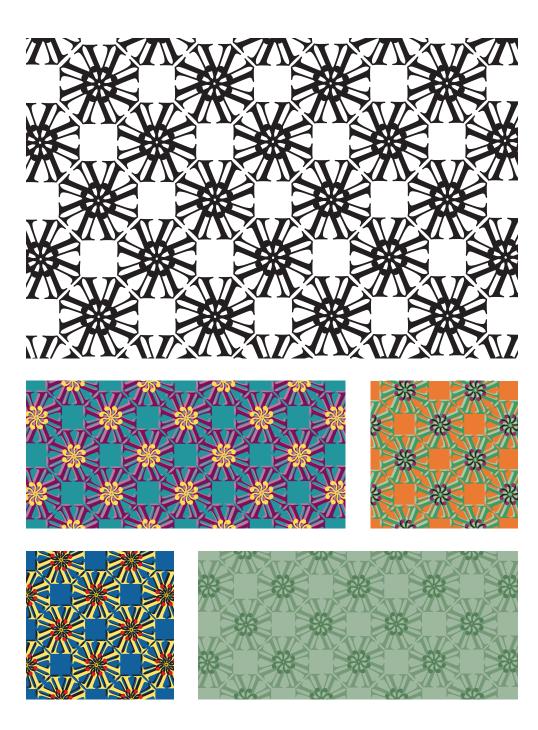






# ARTS 303 - Graphic Design I Letter Design

For this project, the students were challenged to create a pattern using a single letter. The goal of the pattern was to disguise the letter making it unrecognizable to the viewer.







Age:21
Height: 5'9"
Occupation: Student
Notes:
Attends Texas A&M
University
Likes to casino hop
on the weekends. Has
stock in multiple
tabacco companies.
Comes from an
affluent Jewish
family.



Age:21
Height: 6'0"
Occupation: Student
Notes:
Attends Texas A&M
University
Visits family in Las
Vegas often. Has season
tickets to the St. Louis
Cardinals games. Likes
Opera.



Age:20
Height: 5'6"
Occupation: Student
Notes:
Attends Texas A&M
University
Enjoys spending time at
the park feeding birds.
Attends the theater on a
regular basis. Has a
taste for nice jewelry.

### causes an estimated 440,000 American deaths per year.

- a. Drinking
- b. Smoking
- c. Industrial factories
- d. The plague



### VIST 206 - Visual Studies Studio I Murder Mystery

Using Adobe Flash, small groups of students put together interactive narratives. The object was to have a story or game that readers could control and navigate on their own, giving them control of the outcome.

Group members: Alli Burnett, Grant Davis.

Because of your incompetence, another life has been taken

Perp. Bios Case # 1 Case # 2 Case # 3















#### **VIST 206 - Visual Studies Studio I** Web's Call

Web's Call is a stop motion animation about a spider searching for food. Students were expected to use creative lighting and camera angles to make an inanimate world come to life.

Group members: Emily Oswald, Maggie Trigg.

#### Winter M. Baron Graphic Designer

#### **Education**

#### Texas A&M University

### College of Architecture Bachelor of Science in Visualization

2010-Present

#### Skills

#### Basic Skills in:

Adobe Photoshop Adobe InDesign Adobe Illustrator Adobe After Effects Adobe Premiere Autodesk 3ds Max Blender 3D

#### Contact

#### 979-229-2516

201 Solti St. Longview,TX. 75605 winter-girl@sbcglobal.net

References available upon request.

#### **Awards**

#### Award of Excellence for Broadcast - Journalism:

Award given for writing news stories, creating graphics that were shown on television, reading stories on camera from a teleprompter, and making creative personal movies.

#### 2009

### Honorable Mention for the Adopt a School 2009 "Art of Character" Contest:

My art of character poster received an honorable mention award and was chosen for the Adopt a School Partnership of Longview Christmas card cover design.

### Created multiple graphics for the football replay screen:

I was given the privilege of creating animated graphics in professional programs and showing them on my high school's football replay screen.

